

SEYO GENERAL RULES AND REGULATIONS

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SEYO General Rules

SOUTH EAST YOUTH ORGANIZATION

SEYO GENERAL RULES AND REGULATIONS

THIS CONSTITUTES THE COMPLETE SEYO GENERAL RULES AND REGULATIONS AND SUPERSEDES ALL OTHER GENERAL RULES AND REGULATIONS, AND CHANGES THERETO, APPROVED PRIOR TO THE CURRENT YEAR. AUTHORITY NOT SPECIFICALLY DELEGATED HEREIN IS RETAINED BY THE SEYO BOARD OF DIRECTORS. ASTERISKS (*) DENOTE RULES TO BE MADE EACH SEASON AND RECORDED IN THE SEYO MINUTES.

I. REGISTRATION AND FEES

- A. Each family shall pay to SEYO a \$5.00 life membership fee.
- B. Registration fees shall be set two months prior to the start of each season.
- C. Required forms and registration fees shall be turned in according to deadlines (normally at the league commissioners meeting unless otherwise designated by the SEYO Board of Directors) and other conditions set prior to the start of each season. All bye requests and special game time requests must be turned in by the League Commissioner's meeting.
- D. Each team violating General Rule I. C. shall pay a \$50.00 penalty and forfeit all SEYO league games played prior to submitting the paperwork/fees to either the Chief or Assistant Chief Commissioner. Each team submitting their bye/game time requests after the League Commissioner's meeting, but prior to the league scheduling meeting shall be assessed a \$50.00 penalty fee. Teams submitting bye/game time requests after the scheduling meeting will not be honored.
- E. No refunds shall be made to individuals or teams withdrawing after the registration deadlines, with the exception of player(s) lost for the remainder of the season due to an injury. The refund will be paid pro-rata basis according to the number of games remaining in the season if SEYO is charging fees by individual. If SEYO is charging by the team rate, the player organization is responsible for any adjusted refunds.
- F. Player(s) added during the season under Rule II.D. 1 & 2 shall pay registration fees on a pro-rata basis according to the number of games remaining in the season if SEYO is charging fees by individual. If SEYO is charging by the team rate, the player organization is responsible for any adjusted refunds.

II. TEAM ROSTERS

- A. The official SEYO team roster (form as posted on the SEYO website) shall be typed, complete and accurate, in chronological order, oldest first. The dated submitted/ revised will be completed in the space provided and initialed by the Chief Commissioner for basketball teams and the Baseball Commissioner for baseball teams.
- B. Coaches may inquire about a player's birth date by notifying both the team involved and the League Commissioner, who shall rule and report the action taken to the SEYO BOARD OF DIRECTORS.
- C. A player may play one division above his/her age bracket, and may come back down the following year to play in his/her age division. However, a player cannot return to the Winter Season if he/she has played in the Spring Season.
- D. No player may be added to a team roster after the start of that team's league play, except for the following:
1. Organizations with teams lacking a minimum of 7 players for basketball or 11 players for baseball may add player(s) until the minimum (7/11) is satisfied.
 2. When player(s) are lost for the remainder of the season due to (a) injury, (b) moving out of the area, or (c) being banned from participation by SEYO board or his/her organization board, and the team roster falls below the minimum 7 players for basketball or 11 players for baseball, the team will be allowed to replace the lost player(s) until the minimum (7/11) is satisfied. Teams will be allowed to add player(s) at any time during league play.
 3. Also (see Rule II.G.2) the Chief Commissioner must approve the change, and present the change at the next SEYO Board Meeting.
 4. In basketball, 2nd Grade league, player(s) may be added at any time during the season.
 5. For baseball, the SEYO Baseball Rules shall override this section.
- E. CIF players are eligible for the same SEYO sport provided their participation does not violate CIF or SEYO rules.
- F. Team Jumping.
1. Players cannot transfer from organization to organization unless at least one of the following conditions is met:
 - a. A player's own organization does not field a team in the player's age division. The next season the player's original organization fields such a team, the player must commit to one organization.
 - b. If a releasing organization is fielding a team and denies a player's request to transfer, the player must sit out one year or play for the organization from which release was denied. This player may transfer the next season.
 - c. This action must be notified to the SEYO BOARD OF DIRECTORS.
 2. There shall be no tampering of any form directed towards a committed player by any of the existing SEYO organization's non-playing members or coaches with the intention of luring the committed player to change teams.
 3. Roster transfers are due at the November SEYO BOARD meeting for Winter Season and at the February meeting for the Spring Season, with written permission from the releasing organization's president and/or basketball program's head chairperson.
- G. Organizations with multiple teams in any league or division with no multiple leagues:
1. An organization can field more than one team in a league or division with no multiple leagues. Teams shall be split based on that organization's policies.
 2. Additions per General Rule II.D.2 should fall within the age group of the division involved.

H. Tournament Roster. Player must play in at least 33 1/3% of the scheduled league games in order to be considered a roster player for tournament play. Exception: Player injured after the first game need not meet the above requirement.

III. GAME RESPONSIBILITIES AND PROCEDURES

A. Each team shall provide a score sheet/game roster in basketball (see SEYO Basketball Rules section III.I) or a starting line-up in baseball, including names and numbers to the scorekeeper 10 minutes before the scheduled starting time.

B. Unless provided by SEYO, the home team shall provide the official scorekeeper. In basketball, the visiting team shall provide the timekeeper. SEYO will provide paid scorekeepers and timekeepers for the Winter and Spring basketball seasons. Scorekeepers and timekeepers are to follow directions from the referee and league commissioner. Scorekeepers and timekeepers must attend a mandatory pre-season training class sponsored by SEYO. The Chief Commissioner is responsible for the scorekeepers and timekeepers. (9-7-2001)

C. All game forms shall be completed, signed and handled according to procedures set prior to the start of each season. Scorecards of disputed games should not be signed, since signing represents acceptance of the outcome.

D. There shall be no postponement except for extenuating circumstances subject to approval of the SEYO Chief Commissioner. Rescheduling of games postponed due to causes not under the control of the teams (for example, gym closure) shall be the responsibility of the Chief Commissioner. Otherwise there will be no rescheduling of games.

E. Forfeiture shall result from these infractions:

1. Inability to field the required number of players (See SEYO Basketball Rules, Section III.M.1) within 5 minutes after the scheduled starting time. Up to \$150.00 penalty shall be assessed to the team. The league commissioner shall inform the Chief Commissioner of the forfeit and the organization will be notified of the forfeiture and fees assessed.

2. Failure of all players to be properly attired. (see SEYO Basketball Rules, Sections II.A,B,C)

3. Use of an ineligible player(s). A \$150 penalty shall be assessed by SEYO for the use of a non-roster player and a 1-year suspension of the Coach and player. In addition, notification of the suspension will be sent to NAU, OCSA, CBO, CYC, and JAO.

4. Failure to have on the BENCH during the game an adult, 21 years old or older, who shall be responsible for the team during the game.

5. Failure to observe playing time rules as specified in SEYO Basketball Rules III.H. Up to \$150.00 penalty shall be assessed to the team for violating the playing time rules. The league commissioner shall inform the Chief Commissioner of the forfeit and the organization will be notified of the forfeiture and fees assessed.

F. Protests.

1. Game officials and the opposing coach must be notified of the protest action as soon as possible after the disputed action. A written protest and \$50.00 bond must be filed with the Chief Commissioner within 24 hours after the game.

2. For basketball games, the coach must make the protest at the time of the incident or at the first dead ball after the incident to the League Commissioner. The coach must submit in writing the nature of the protest within 24 hours of the incident. The team's SEYO representative must agree with the validity of said protest (i.e., no judgment calls may be protested) before it is submitted to the Chief Commissioner.

3. Once the protest is filed the fee is not refundable after an additional 24 hours grace period. The SEYO BOARD OF DIRECTORS shall rule in writing. Its decision is final. If a protest is upheld, the bond shall be returned.

IV. GENERAL PROCEDURES

A. Except for the Spring Season where no standings will be kept and no playoff games will be played, league championship goes to the team with the best won-loss record. Ties result in shared championships unless ruled otherwise. (Except the 4-team leagues shall have a 3-round game schedule. League champions(s) shall be based on overall league record at the conclusion of the 9th game. The 10th game schedule will be a non-league 1vs2, 3vs4. These game results will have no bearing on the league standings).

B. Insurance claims shall be handled according to procedures set for each policy by the insuring agent and the SEYO BOARD OF DIRECTORS.

C. Tiebreaker for league playoff placing shall adhere to the following procedures.

1. Based on head to head competition.

2. If ties are not resolved by method #1, a coin toss by the League Commissioner and team representatives will take place immediately following the conclusion of the last league game before playoffs. Teams not represented will be deemed to have lost the coin toss. Teams may allow the League Commissioner to represent them.

D. Standings

When a league is divided into an upper and lower bracket for playoff purposes, the standings should reflect that. For example, the final standings should be listed by their playoff bracketing:

OCO-1	8-1
SOC	7-2
OCO-2	5-4
Norwalk	3-6
GEO	5-3
WPC	1-7
VFW	1-7

GEO had finished in the bottom bracket (3-3) prior to the playoffs. They won both of their games, thus ending up 5-3. Norwalk finished in upper bracket, 3-3 defeating GEO during the season, but lost all three playoff games.

V. SUSPENSION OF PLAYERS AND/OR COACHES

The following violations of SEYO "code of conduct" shall result in minimum penalty as indicated. All suspensions are subject to review by the SEYO Board for additional penalties.

Any player serving a one-year suspension cannot be listed on any new roster.

Definitions: These definitions shall be applicable to this section.

Aggressor: Anyone who initiates any confrontation, verbal or physical.

Defender: Anyone who is confronted by the aggressor, and does not retaliate in any manner. When the defender retaliates in any manner, verbally or physically, he/she is considered to be the same as an aggressor.

Physical Abuse: Throwing a punch, whether it makes contact or not, or any unwanted physical contact.

Verbal Abuse: Trash talk, baiting or taunting.

Suspension: Means no participation in and no attendance at any SEYO games.

One-year suspension: Means suspended for one calendar year, 365 days.

In any incidence, the president of the SEYO Board shall assign Board member(s) to investigate and determine the aggressor and type of abuse.

A. Conduct contrary to the aims of SEYO, or flagrant violation of SEYO rules shall result in a suspension for two (2) scheduled league games.

- B. Undue verbal/physical abuse against a SEYO official (referee, commissioner, score/time keeper), coach, player or parent by a player, his/her parent, or coach shall result in suspension for two (2) scheduled league games for verbal abuse, or one calendar year for physical abuse
- C. Violation of SEYO General Rule IIF.1 or Rule IIF.2 shall result in suspension for two (2) scheduled league games for the player involved and the head coach of the new team.
- D. Violation of the CIF player rule. Player and head coach shall be suspended for one year and the team shall forfeit all games in which the player participated.
- E. Any player ejected from a game for fighting (physical abuse) shall be suspended for the remainder of the season.
- F. Any player ejected from a game for fighting the second time shall be suspended for one calendar year.
- G. Any player ejected from a game for verbal abuse shall be suspended for next two (2) scheduled league games, or to end of season, whichever comes first.
- H. For any aggressive behavior before or after the game, the player shall be suspended for one calendar year.
- I. Any coach or parent who causes any confrontation in view of minors shall be suspended for next two (2) scheduled league games for verbal abuse, or one calendar year for physical abuse.
- J. Referee and League/Chief commissioner can eject any spectator from the gym. Any spectator ejected for reason of verbal abuse shall be suspended for next two (2) league games. Any spectator ejected for reason of physical abuse shall be suspended for one calendar year.
- K. Any coach, player, or spectator ejected from a game for any reason other than stated above (A thru J) will receive a minimum two (2) game suspension. Upon review of the incident, the SEYO Board may levy additional penalties.

VI. SEYO COMMISSIONERS

Commissioner shall be empowered to enforce SEYO rules and policies, and assume duties described below and in other sections of the rules. A league Commissioner cannot Coach a game and Commission a game at the same time

A. CHIEF COMMISSIONER:

1. Responsible for managing the particular activity and supervising the other commissioners.
2. Responsible for scheduling of league games and gym assignments.
3. Conduct league commissioner training session.
4. The Assistant Chief Commissioner shall assist the Chief Commissioner in supervising the League Commissioners. In the absence of the Chief Commissioner, the Assistant Chief Commissioner shall assume the duties of the Chief Commissioner.
5. The Chief Commissioner will notify the SEYO Board and the specific SEYO reps by phone/e-mail when a player, coach, or spectator is ejected from a game.

B. LEAGUE / GYM COMMISSIONERS:

1. Be appointed from the member organization and must be at least 21 years old.
2. Be responsible to the Chief Commissioner.

3. All individuals who will be acting as League Commissioners must have attended a League Commissioner's meeting.
4. Supervise their assigned leagues when requested.
5. In the event a player, coach or spectator is ejected from a game, the League/Gym Commissioner will notify the Chief Commissioner, and the player, coach, or spectator upon ejection that they are suspended / banned from playing / coaching / attending any SEYO sponsored / affiliated games for a minimum of two (2) weeks, pending further SEYO Board review.
6. Compensate the referees, umpires, scorekeepers and timekeepers.
7. Be responsible for properly securing and the clean up of the gyms.
8. Refer to guidelines outlined in the Commissioner's handbook.

VII. FACILITY MAINTENANCE

- A. All teams / League Commissioners shall be responsible for gym / bathroom clean up, trash can(s) setup/emptying, and to police the outside area including the parking lot.
- B. SEYO BOARD OF DIRECTORS shall institute a program in which contact is made with school officials to assure everything is in order.
- C. **NO** Heelies or shoes with any type of attached wheels will be allowed in the gym. Only rubber soled shoes are allowed on the gym floor.

VIII. AIMS of SEYO (to be determined by SEYO Board of Directors)

The South East Youth Organization is an instructional league for boys and girls in Second Grade through high school. SEYO organizes games, officials and facilities for youth to participate in sports at all skill levels. SEYO emphasizes sportsmanship, fair play and balanced competition across member organizations, teams coaches and players. SEYO strives to have the best experience possible for our families.