

2024 VFW YOUTH GROUP TOURNAMENT TIE BREAKER RULES

(Tournament Rules are subject to change before 2024 VFW Tournament)

This document details the methodology that will be used if two or more teams are tied at the conclusion of the tournament.

General Tie Breaker Rules

- a) In the event of a two-way tie, head-to-head competition ('who beat who' rule) will determine the winner.
- b) Technical fouls and/or player ejections may eliminate a team from consideration at the Tournament Committee's discretion.
- c) Any team that forfeits a game will be automatically disqualified from tie breaker calculations.

For 4-Team and 6-Team Pools

If more than two (2) teams are tied, apply the following rules **in the order presented** until a single winner can be declared. **Only the scores and counts in games involving the tied teams will be considered.**

If one team can be eliminated from the multi-way tie by applying these rules, apply the head-to-head rule described above to the remaining two teams.

Step 1: Determine the HIGHEST total Point Differential (PD) among the tied teams

- (a) Only consider scores involving the tied teams.
- (b) For each team, add up the Point Differential (PD) in the games only involving the tied opponents with a maximum of +/- 15 points in any one game.
- (c) The team with the **highest** total Point Differential (PD) is declared the winner.
- (d) Should the multi-way tie continue, proceed to Step 2.

Step 2: Determine the LEAST total Points ALLOWED (PA) in games played between TIED opponents only

- (a) Only consider scores involving the tied teams.
- (b) For each team, add up the points scored against them by their tied opponents.
- (c) The team with the lowest total Points Allowed is declared the winner.
- (d) Should the multi-way tie continue, proceed to Step 3.

Step 3: Determine the LEAST number of personal and technical fouls committed by each team

- (a) For each tied team, count the total number of personal and technical fouls committed in games against tied opponents only.
- (b) The team that committed the least number of total fouls is declared the winner.
- (c) Should the multi-way tie continue, proceed to Step 4.

Step 4: Determine the GREATEST number of free throws MADE

- (a) For each tied team, count the total number of free throws made in games against tied opponents only.
- (b) The team with the greatest number of free throws made is declared the winner.
- (c) Should the multi-way tie continue, proceed to Step 5.

Step 5: If a tie still exists, a coin flip will determine the winner

2024 VFW YOUTH GROUP TOURNAMENT TIE BREAKER PROCEDURES

Divisions with 4 Teams

In a situation when two (2) teams are tied, **head-to-head competition** will determine the winner.

If three teams are tied because of the same win/loss record, apply the tie breaker steps as follows:

TEAMS	WIN	LOSS	COMMENTS
Team A	2	1	Team included in 3-way tie calculation
Team B	2	1	Team included in 3-way tie calculation
Team C	2	1	Team included in 3-way tie calculation
Team D	0	3	Team not part of the 3-way tie

Step 1: Determine **HIGHEST** total Point Differential (PD) among the tied teams

+/- 15 point maximum Point Differential (PD) per game.

Point Differential (PD) only among teams with the same number of wins (Team A, B, and C):

GAME	SCORES	PD	COMMENTS
GAME 1			
Team A	21	- 15	Actual PD is - 29, but the max negative value is - 15
Team B	50	+ 15	Actual PD is + 29, but the max positive value is + 15
GAME 2			
Team C	38	N/A	NO calculation necessary, Team D is not part of the 3-way tie
Team D	30	N/A	NO calculation necessary, Team D is not part of the 3-way tie
GAME 3			
Team A	38	N/A	NO calculation necessary, Team D is not part of the 3-way tie
Team D	30	N/A	NO calculation necessary, Team D is not part of the 3-way tie
GAME 4			
Team B	31	- 4	
Team C	35	+ 4	
GAME 5			
Team A	40	+ 6	
Team C	34	- 6	
GAME 6			
Team B	31	N/A	NO calculation necessary, Team D is not part of the 3-way tie
Team D	30	N/A	NO calculation necessary, Team D is not part of the 3-way tie

Step 1(a): Combine each team's plus and minus (PD) scores.

The team with the **HIGHEST** total Point Differential (PD) is declared the winner.

TEAMS	PLUS PD	MINUS PD	TOTAL PD	STANDING
Team A	+ 6	-15	= - 9	
Team B	+ 15	- 4	= + 11	WINNER
Team C	+ 4	- 6	= - 2	Runner Up

Total: 0 (will always be 0)

Steps to follow in sequence if a tie still exists. Once a winner is determined, the process stops.

Step 2: The winner is the team with the LEAST Points Allowed (PA) against tied teams.

Step 3: The winner is the team with the LEAST # of technical + personal fouls against tied teams.

Step 4: The winner is the team with the GREATEST # of MADE free throws against tied teams.

Step 5: If a tie still exists, a coin flip will determine the winner.

2024 VFW YOUTH GROUP TOURNAMENT TIE BREAKER PROCEDURES

Divisions with 6 Teams

In a situation when two (2) teams are tied, **head-to-head competition** will determine the winner.

If three teams are tied because of the same win/loss record, apply the tie breaker steps as follows:

Step 1: Determine HIGHEST total Point Differential (PD) allowed in the games

Step 1(a): Document Win/Loss record for each pool.

POOL A			POOL B		
TEAMS	WIN	LOSS	TEAMS	WIN	LOSS
Team A	2	0	Team D	1	1
Team B	1	1	Team E	1	1
Team C	0	2	Team F	1	1

Step 1(b): Calculate the Point Differential only among teams with the same win/loss record.
+/- 15 point maximum Point Differential (PD) per game.

In this example, **only Pool B teams are in a tie (Teams D, E, and F):**

GAME 1	SCORES	PD	COMMENTS
Team D	25	- 15	Actual PD is - 25, but the max negative value is - 15
Team E	50	+ 15	Actual PD is + 25, but the max positive value is + 15
GAME 2			
Team D	40	+ 8	
Team F	32	- 8	
GAME 3			
Team E	20	- 5	
Team F	25	+ 5	

Step 1(c): Combine each team's plus and minus (PD) scores.

The team with the **HIGHEST** total Point Differential (PD) is declared the winner.

TEAMS	PLUS PD	MINUS PD	=	TOTAL PD	STANDING
Team D	+ 8	-15	=	- 7	
Team E	+ 15	- 5	=	+ 10	WINNER of Pool B
Team F	+ 5	- 8	=	- 3	Runner Up of Pool B

Total: 0 (will always be 0)

Steps to follow in sequence if a tie still exists. Once a winner is determined, the process stops.

Step 2: The winner is the team with the LEAST Points Allowed (PA) against tied teams.

Step 3: The winner is the team with the LEAST # of technical and personal fouls against tied teams.

Step 4: The winner is the team with the GREATEST # of MADE free throws against tied teams.

Step 5: If a tie still exists, a coin flip will determine the winner.